TAX NOTICE INFORMATION

Full Payment: Due last day of April

First Half Payment: Due last day of February Second Half Payment: Due by June 15th

AN ADMINISTRATIVE FEE OF \$5.00 WILL BE ADDED TO THE TAX STATEMENT WHEN THE PAYMENT OF ANY REAL PROPERTY IS LESS THAN \$10.00, 30-01-102

Please use table below for amount of late payment interest to be remitted with tax payment, if paid after payment date. Decimal equivalents for computing late payment interest (does not include Redemption Interest on Real Estate Tax Lien Sales.)

MONTH	TOTAL TAX OF \$25.00 OR MORE			TOTAL TAX OF LESS
	1ST	2ND	FULL	THAN \$25.00
March	0.01			
April	0.02			
May	0.03		0.01	0.01
June 1-15	0.04		0.02	0.02
June 16-30	0.04	0.01	0.02	0.02
July	0.05	0.02	0.03	0.03
August	0.06	0.03	0.04	0.04
September	0.07	0.04	0.05	0.05
October	0.08	0.05	0.06	0.06
November	0.09	0.06	0.07	0.07
December	0.10	0.07	0.08	0.08
January	0.11	0.08	0.09	0.09
February	0.12	0.09	0.10	0.10

INTEREST WILL BE CHARGED WHEN TAXES BECOME DELINQUENT.

DELINQUENT PERSONAL PROPERTY TAXES AND MOBILE HOMES ADVERTISED DURING MONTH OF SEPTEMBER. 39-10-110. DELINQUENT REAL ESTATE TAXES ADVERTISED PRIOR TO THE ANNUAL TAX LIEN SALE. 39-11-102.

SCHOOL DISTRICT GENERAL FUND MILL LEVIES REFLECTED BY 39-10-103(2) ON FRONT OF TAX NOTICE.

IF YOU NO LONGER OWN PROPERTY AND ARE NOT RESPONSIBLE FOR THE TAX, PLEASE NOTIFY TREASURER AND FORWARD TAX NOTICE TO THE NEW PURCHASER.

IF ANY OF THE PERSONAL PROPERTY UPON WHICH TAXES ARE TO BE LEVIED IS A MOBILE HOME, THE PROPERTY MAY NOT BE MOVED WITHOUT A VALID PERMIT OR PRORATED TAX RECEIPT AND A TRANSPORTABLE MANUFACTURED HOME PERMIT FROM THE COUNTY TREASURER'S OFFICE. VIOLATORS SHALL BE PROSECUTED. 39-10-103(1)(A).

ANY QUESTIONS REGARDING PROPERTY VALUATION SHOULD BE DIRECTED TO THE COUNTY ASSESSOR'S OFFICE (719) 767-5664.

TO AVOID ADVERTISING COSTS, PERSONAL PROPERTY AND MOBILE HOMES MUST BE PAID BY SEPTEMBER 14, 2024 AND

REAL ESTATE AND MINERAL RESERVATIONS MUST BE PAID BY OCTOBER 06, 2024

TAX LIEN SALE WILL BE TUESDAY, NOVEMBER 19, 2024